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Design a Voxel Rendering Engine - iOS Conf SG 2017 von iOS Conf SG vor 3 Jahren 9 Minuten, 21 Sekunden 1.776 Aufrufe Speaker: Shipeng Xu (@1991bill), Mobile developer at PayPal. Creator of , 3D , pixel artist Event URL: <http://iosconf.sg/> Produced by ...

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How an AK-47 Works von Matt Rittman vor 3 Jahren 2 Minuten, 22 Sekunden 169.174.317 Aufrufe A , 3D , animation created in Cinema 4D and After Effects showing how an AK-47 rifle works. Corona renderer was used in order to ...

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**MAKE GAMES WITHOUT CODE! - Unity 3D Game Kit** von Brackeys vor 2 Jahren 13 Minuten, 39 Sekunden  
1.324.802 Aufrufe Learn how you can use the , 3D Game , Kit to create , game , levels without writing any code.  
This video is sponsored by Unity.

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### [Python Game Engines](#)

**Python Game Engines** von Gamefromscratch vor 2 Jahren 8 Minuten, 30 Sekunden 102.980 Aufrufe In our ongoing , Game Engines , by Language series, today we are looking at the languages available for Python developers.

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1.348 Aufrufe Showing the features of the first cut of the , engine , and talk about a few lessons learned.

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